



## The Cheat Sheet

### Decipher Intelligence (PDF)

Our PDF intelligence contains an initial summary page followed by 3 pages per race.

**Summary** Page – shows all of our top 4 rankings on one page.

Page **1** lists each horse, important recent stats, notes and our KEY ranking.

Page **2** and **3** gives you data comparing the horses to each other.

**Notes** – See the last section for explanations of our notes.

### The Way to Play our 'Notes'

Use our *Notes* side by side with YOUR past performances.

Work down from Rank 1, eliminating horses you don't like. The ones you keep become your desired bet.

Some ways to Eliminate: No Wins in 7, Big Class Jump, Poor Record, Off180

When you see (Fast), those rankings are for Fast/Firm tracks

When you see (Off), those rankings are Off tracks, sloppy, muddy....

'Short-Price Alert' will highlight races to avoid because of low odds (morning line)

'10-1 Alert' will highlight a #1 Ranked Horse who is 10 to 1 (ML) or better (fast track)

**Winners:** in about 70-80% of races, the winner is in the top 4 of our rankings.

**Exactas:** We love 3 Horse Exacta boxes. We designed our engine to be accurate to 2-3 places, not just pick the winner. On a typical 9 race card, you should expect to hit about 2-4 exactas (3 horse bx) after you eliminate the correct 4<sup>th</sup> horse.

**Final Notes:** With repeated use of our rankings and data, you will develop your own methods to crush your handicapping.

...continued on next page.

## Legend



**DECIPHER  
RACING**

**CRat** = Our Class Rating  
**SPD** = Avg Speed  
**LatSpd** = Last Speed

**Blue Notes** = Positive  
**Red Notes** = Highly Negative

**C**=Class, **S**=Speed,  
**P**=Pace, **Positioning**  
Up/Down in Last

**Key** = Decipher Ranking  
**Slop** = Ranking (Off Track)

CD - SATURDAY, MAY 03, 2025 - Post Time: 12:05PM

3	Claiming - OC 1 1/16M - Dirt 03 CR:98 (Par of 143.54)		Rord: (141.04) FOR THREE YEAR CLAIMING, STARTER, OR STATE BRE \$5,000. Weight, 122 lbs. Non-winners Races Since March 3 Allowed 4 lbs. Claimin					WHICH HAVE NEVER WON A RACE OTHER THAN MAIDEN, WHICH HAVE NEVER WON TWO RACES OR CLAIMING PRICE Race At A Mile Or Over Since April 3 Allowed 2 lbs. Such A Since \$125.0					Only Double / Exacts / Trifecta 3 (Races 3-4-5) Pick 5 (Rac er H-5				
	P#	Horse	Last Race	Fin.	LstSpd	CRat.	SPD	Notes	C	S	P	Pos.	Key	Slop			
	1	VAMOS CARLITOS	02/15/25 14FG FT D 1 1/8M 03 STK 500000 Days since:77	9	76	3	81	Trending Fade, Past Win@Track, Jock Change, Int: Recent Bullet, Int: Pos/Len Improved, Back in 77 Days, Recent Wins:2, Layoff: 77				▲	0	62			
	2	BRACKET BUSTER	04/12/25 9KEE FT D 1 1/16M 03 STK 400000 Days since:21	2	92	5	93	Top Class Horse, Trending Green, Int: Recent Bullet, Fell Back, Lost Ground, Back in 21 Days, Recent Wins:1, Early Speed4f, Hit Top Speed (Declining), Cycle Top Now		▲		▲	120	112			
	VALENTINIAN	04/09/25 7YES FT D 1 1/16M					2nd Rated in Class, Trending Green, Int: Recent Bullet, Int: Pos/Len Improved										



**DECIPHER  
RACING**

CD - Race 3

Horses	1	2	3	4	5	6	7	8	9	10	11
Decipher Ranking: 1764	11	1	6	8	2	4	3	9	5	10	7
Decipher Rank OffTrk: 1795	5	1	6	9	10	7	2	4	11	2	8
Default Scoring: 1764	0	120	43	29	111	93	98	27	83	13	38
Intangibles (tiebreakers): 1748			1		1						1

**Decipher Ranking** = Our Ranking  
**Off Track** - If we have a Ruleset for Off Track  
**Intangibles** = Top 3 Horses w/ Winning Qualities  
**Scoring** - Points Assigned by our System

Rankings for Firm/Fast, Off Tracks; 1750 is our Default Ruleset, 1748 = Winner Qualities

Rules	1	2	3	4	5	6	7	8	9	10	11
Rank: Position Improved	2	9	5	2	1	11	5	5	9	2	5
Rank: Lengths Improved	4	10	5	9	11	2	8	6	3	7	1
Rank: Position Improved2Back	2	2	4	4	11	4	4	4	4	1	4

**Rules and Ranking** from our Ruleset 1750  
Use this data to compare the horses to each other

## Notes (Angles)

Decipher Racing uses thousands of unique notes distinguished by calendar dates or days, different figures, etc. Handicappers also call these 'angles'. The following list contains our predominant notes and the condition that triggers it to display. Many of these are well known and others are unique to us. This knowledge has been compiled over decades from innumerable numbers of horsemen and has significant value by itself.

Advanced handicappers will love to learn new angles.

Novice Handicappers should absolute start HERE comparing the notes to the past performances. That is how to start learning the game.

Note	Note Description
!Negative Notes !!	3 or more Negative Notes (red)
!Positive Notes !!	3 or more Positive Notes (blue)
13+ Races	Horse w/ more than 13 races - hurts more on maidens
Ascending: 6FRouteSpeed	Horses Route Final Fraction is faster than best 6F Final Fraction
Ascending: After Bounce	Layoff 5 months, Win, back within 6 wks
Ascending: ProgressiveErlySp d	Laddering Early Speed/Position in 3 consecutive races

Bad Finishing Last 3 !!	3 in Row 5th or WORSE - an extremely negative indicator, 92% of time - it's a toss.
Better Finishing Last 3	3 in a Row 4th or BETTER
Bounce	Days 2 Back >150, HiSpeed w/ Win in last - Controversial topic in Handicapping
Broke Maiden	Horse just broke Maiden in last
CLM to STK Jump !!	Jumping from Claim to Stake - almost a toss every time - a WTF moment
ClsMove 2Back	4 Length Improvement at Final Call - 2nd back
ClsMove inLast	4 Length Improvement at Final Call - big positive indicator
Coming Cycle Top	Improved in 2, Improving Speed
Cut Back w/StrLead	Min 2F Cut Back w/ Lead in Stretch
Cycle Top Now	Speed at Peak w/ High
Cycle Top w/1 Good	Good last, at top
Cycle Top w/2 Good	2 Good 2 and 3 back
Descending: BeatenFavorite	Favorite who finished 3 or worse, indicates decline?
EarlyMove 2Back	4 Length Improvement at Second Call - 2nd back
EarlyMove inLast	4 Length Improvement at Second Call - big positive indicator
Excuse Last	Horse had trouble in last
Falls Off !!	Falls off by 3 or more lengths in 3 Consecutive - Toss nearly 82%
First Time Starter !!	Never Raced
Frac2 Leader	1or2 in Avg Final Frac in 2 of 3
Hit Top Speed (Declining)	Matched HI Speed, Losing Ground
Hit Top Speed (Improving)	Matched HI Speed, Gaining Ground
Improving Speed	Improving Speed in 3, no layoff
Int: Layoff w/ Drop	Days>90, Drop
Int: Layoff w/ Jump !!	Days>90, Big Jump
Int: Layoff w/ Jump&5F	Days>90, Big Jump, 5F Work
Int: Pos/Len Improved	Lengths & Pos both Improved in last
Int: Recent Bullet	1,2,or 3 Ranked recent Workout
Jock Change	Jock Change - Sometimes this is enough to motivate a horse
Jock, Drop, ErlySp	Drop, Jock Chg, Early Speed in First 2 Calls - Extremely positive
JockChg ClassDrop	Drop, Jock Chg - 2 strong positives
Jump w/ Win	Big Jump after Win
Maiden	Maiden
MddlMove inLast	4 Length Improvement at Stretch Call - big positive indicator
MdlMove 2Back	4 Length Improvement at Stretch Call - 2nd back

MDN to ALW Jump	MDN to ALW Jump
No Wins in 7	No Wins in 7 - a power NEGATIVE signal
Off180+ w/ 5F	Off180+ with a 5F Workout - better than not racing but still potentially a negative
Off60+ w2 4Fs	Off 60-90 w/ 2 4F Works
Ready?	Comments indicate a Positive Move in last
Recent Wins:1	1 for 7
Recent Wins:2	2 for 7
Recent Wins:3	3 for 7
Recent Wins:4 !!	4 for 7 - powerful
Recent Wins:5 !!	5 for 7 - powerful
Recent Wins:6 !!	6 for 7 - powerful positive
Recent Wins:7 !!	7 for 7 - powerful positive
Record Speed (Improving)	Same Class, HI Speed, Improving Lengths -indicates horse might have MORE
Regress?	New Hi Speed and Win in Last - Horses that exceed Hi Spd COULD regress with slowing pace.
Sloppy Last, Good Race?	SY-MY last, ITM finish
Sloppy Last-Tired?	SY-MY last, Days <22
Tired from Last?	Dueled, Empty, Gave out, <30 days
Trf2Dirt &Trainer?	Trainer 50%ITM, Turf to Dirt Move
Tmr&Hrs BadLayoffs	Trainer <10% long lays, horse 0% long lay, horse OTM in first race
Trouble: Declining Speed	Declining Speed in 3, no layoff
Trouble: Layoff w/ Win	Days >90 w/ Win
2nd Rated in Class	2nd Rated in Class
8+ MDN Races	Horse hasn't won yet after 8+ races - prices will be good, but likely a poor horse
Back in X days	Horse is back in X days
Bad Race / Fast Time	Horse finished poor position in last, but ran a fast time. Sneaky good angle
Big Class Drop	Horse is dropping down multiple classes - could mean trouble, lack of wins
Big Class Jump	Horse is jumping up multiple classes - tougher competition but confidence
ClsDrop &Speed	Dropping and Class with early speed
Combo Improving	Total Lengths Back' improving over last 3 races
Cut Back	Horse is cutting back at least 2F - look for early speed in last. big positive indicator
Descending: FTime Slowed	Track and Distance the same but horse time is slower
Early Speed 4F	Horse led first two calls in last
Excuse LastW/Win	Horse had trouble in last but WON
Fell Back	Lost ground in final call in last
Fast Time	Horse ran a fast time. Beware of track runup differences.
Gained Ground	Improved position in final call in last

Great Jock%	Jockey is 20% win rate or better in last 30 - Good jocks generally get the good horses
Jump w/ Positive Notes	Up in Class and multiple positive notes
Lifetime>Par	Horses lifetime avg time is above par for this race
Low Jock %	Jockey is <5% win rate in last 30 days - i.e. a slump
MSW to MC Drop	Maiden dropping from Allowance to Claiming - a well-known positive indicator that many use.
Off 180	Off 180 days or more - without a race, this is generally seen as a negative
Pace	Pace 2 improved over Pace 1 by 8 or more figures - usually a positive sign
Paired Fig	2 in a row in Claiming, 3 in a row in Stakes races - Could keep rolling but regress is more likely
Paired Fig Lost Ground	Paired Fig but also lost ground in last. Weakening -> Regress?
Past Win @ Track	Horse has won at track before - check 'Horse for Course' principle. Positive
Reported as Gelding	Gelded to calm the stallion down and focus
Shipper from Higher	Shipping from top 'A' tracks such as CD, SA to 'B' tracks with lower purses such as HAW or SRP - has been facing better
Shipper from Lower	Shipping from 'B' tracks such as HAW, SRP to 'A' tracks such as CD, SA - has been facing worse
Top Class Horse	Highest recent class
Trending Fade	4 or worse in first three calls in last race
Trending Green	3 or better in first three calls in last race - no Early Speed